## 4.4 Constructing a Slide Projector

**Components Required:** white light source S, condensing lens  $L_1$  (f'=50 mm), lens holder, transparent slide P, plate holder, projection lens  $L_2$  (f'=190 mm), 2-axis tiltable holder, white screen.

## Principle

As shown in Figure 4.4-1,  $L_1$  is a condenser, and  $L_2$  is a projection lens. A slide is just behind  $L_1$  (we can assume  $v_1 = u_2$ ). If the magnification of a slide projector is M, the length of slide projector is D, and the focal length of  $L_1$  and  $L_2$  are  $f_1$  and  $f_2$ , respectively.

By taking  $M = v_2 / u_2$ ,  $1/f_2 = 1/u_2 + 1/v_2$ , we can get

$$f_2 = \frac{1}{M+1}v_2 \tag{4.4-1}$$

By taking  $D = u_1 + v_1$ ,  $v_1 = u_2$ ,  $1/f_1 = 1/u_1 + 1/v_1$ , we can get

$$f_1 = \frac{v_2}{M} - \frac{1}{D} \left(\frac{v_2}{M}\right)^2 \tag{4.4-2}$$



Figure 4.4-1 Schematic of slide projector imaging



## **Experimental Procedures:**

- 1) Refer to Figure 4.4-2, align all components in same height on the optical rail, set the distance between  $L_2$  and screen H about 0.8 m (if space available, it should be better to set a larger distance);
- 2) Move slide *P* back and forth, till a clear image (imaged by  $L_2$ ) is observed on *H*;
- 3) Fix condenser  $L_1$  as close as possible to P (may use the adapter piece SZ-09), remove P, move light source S back and forth, till the image of S formed by  $L_1$  is clear on  $L_2$  aperture plane;
- 4) Put back slide *P* at its pervious location, observe the brightness and uniformity of the projected image on the screen;
- 5) Remove  $L_1$ , observe the brightness and uniformity of the projected image again, and recognize the function of  $L_1$ .
- 6) Through the experiment, understand the principle of a slide projector and the function of its condenser, learn how to adjust a projection optical system, and understand illuminating condition for achieving a uniform light field on the screen (Kohler illumination).